**Web Games Development 1 (COMP09090)**

**MARKING SCHEME**

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| **Name** | **Banner ID** |
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| **Website Design (Individual) –**  *Aesthetic: how does the website look like? Are the contents easy to read and understand? Appropriate font being used?*  *Relevancy: is the website design, such as colour scheme, background, banners and icons, relevant to the game?*  *Structure: does it have a clear structure? are all sections connected and accessible? Does the website flow well?* | **/5**  *Team Member 1*  **/5**  *Team Member 2*  **Comments:** |
| **Game Documentation -** *Inspiration and comparison: how do you come up with the idea? Is there any existing games similar to your idea? How is your game similar and different?*  *Your game specification: What is the genre of your game? If there is, what is the story of the game? How is the gameplay of the game? How is the mechanic of the game? What is the objective of the game? What kind of experience do you expect from the player to feel when playing the game? What are the features you adopt from the other games? What are new features you add?* | **/25**  **Comments:** |
| **Implementation -** *What are the features implemented? How complex and creative the features implemented compared to the existing games? If there is a story to be told in the game, is the story interesting and has it successfully conveyed to the player? Are there relevant music and sound effects implemented? how complex / creative does the implementation?* | **/35**  **Comments:** |
| **Usability and Interactivity -** *Can the game be played immediately? Is there any instruction on how to play the game? Are the sections of the game are distinguish of each other (menu, pause, play, game over)?* | **/15**  **Comments:** |
| **Interface -** *How does the game look like (background, color pattern etc)?* | **/10**  **Comments:** |
| **Updates to Website/ Game Documentation** – *Any updates/ more information added to your website or game documentation?* | **/5** |
| **Video Promotion** *- 30-45 seconds trailer of the game.* | **/5** |
| **Total** | **/100** |